

Ramdeobaba University, Nagpur
(Formerly, Shri Ramdeobaba College of Engineering and Management, Nagpur)

Geeks for Geeks Campus Body RBU

Events Summary

Sr. No.	Date	Name of Activity	No. of Students Participated
1.	20/03/2025	Geek ICPC 2.0	135
2.	07/02/2025	Workshop on Fundamentals of Deep Learning in collaboration with NVIDIA	68
3.	17/01/ 2025	GCU (GFGs Cinematic Universe): Techniverse of Thrills	189
4.	6/10/2024	Hacktoberfest 2024	70
5.	05/10/2024	Git for Geeks 3.0	59
6.	24/09/2024	Club Orientation	64
7.	30/8/2024	Discuss and Dice	46

Geek ICPC 2.0

Date of Event: 20-03-2025

The GeeksforGeeks (GFG) Chapter of RBU successfully conducted an engaging and insightful event focused on Competitive Programming (CP). The event commenced with an hour-long session, conducted by Yash Dubey and Ankita Pandey and members of the GFG team. During this session, the speakers provided valuable insights into problem-solving techniques and strategies to excel in competitive programming. Following the session, a thrilling CP contest was hosted on HackerRank from 4:00 PM to 6:00 PM, allowing participants to apply the concepts learned during the session. The contest challenged the participants with a series of well-crafted problems, encouraging them to showcase their coding skills and logical thinking. The event witnessed active participation and enthusiasm from the attendees, making it a remarkable opportunity for aspiring coders to enhance their competitive programming knowledge and practical skills. The winning teams were rewarded later the same evening.



ICPC 2.0 Contest Winners

Workshop on Fundamentals of Deep Learning (with PyTorch)

Date of Event: 7th february, 2025

The GFG RBU Chapter, in collaboration with NVIDIA, successfully conducted a workshop on Fundamentals of Deep Learning with PyTorch from 9AM to 6PM, where 68 students attended this workshop. This workshop is delivered by NVIDIA certified Deep Learning Instructor Dr Nisarg Gandhewar. This hands-on workshop is conducted on NVIDIA platform which offers GPU access. This workshop includes topics like introduction to deep learning, Convolutional Neural Networks (CNNs), transfer learning, advanced concepts in deep learning including computer vision, natural language processing, transformers, with focus on model training. All hands on are performed using the PyTorch framework. Students were given access to GPU on the NVIDIA platform to run their models efficiently. At the end of this workshop an assessment was conducted to test students' understanding, and those who passed received certificates of completion from NVIDIA. This

workshop has provided students with valuable practical knowledge in deep learning, supported by industry-leading tools and expertise from NVIDIA.



Dr Nisarg Gandhewar delivering the session



Students performing Hands on and attending the session

GCU(GFGs Cinematic Universe): Techni verse of Thrills

Date: 17th Jan 2025

The GCU-Techniverse of Thrills hosted by the Geeks for Geeks RBU Chapter on 17 Jan 2025, is a blended technical brilliance with a cinematic theme. Across three 2-hour slots, highlights included the Loki Tree and rounds like Tech Millionaire, Jungle Escape, and Syntax Showdown. Teams faced quizzes, puzzles, and coding challenges with twists like “Red Light, Green Light.” Top performers won cash prizes and GFG goodies, leaving participants inspired and eager for more.



Participated team solving Puzzle

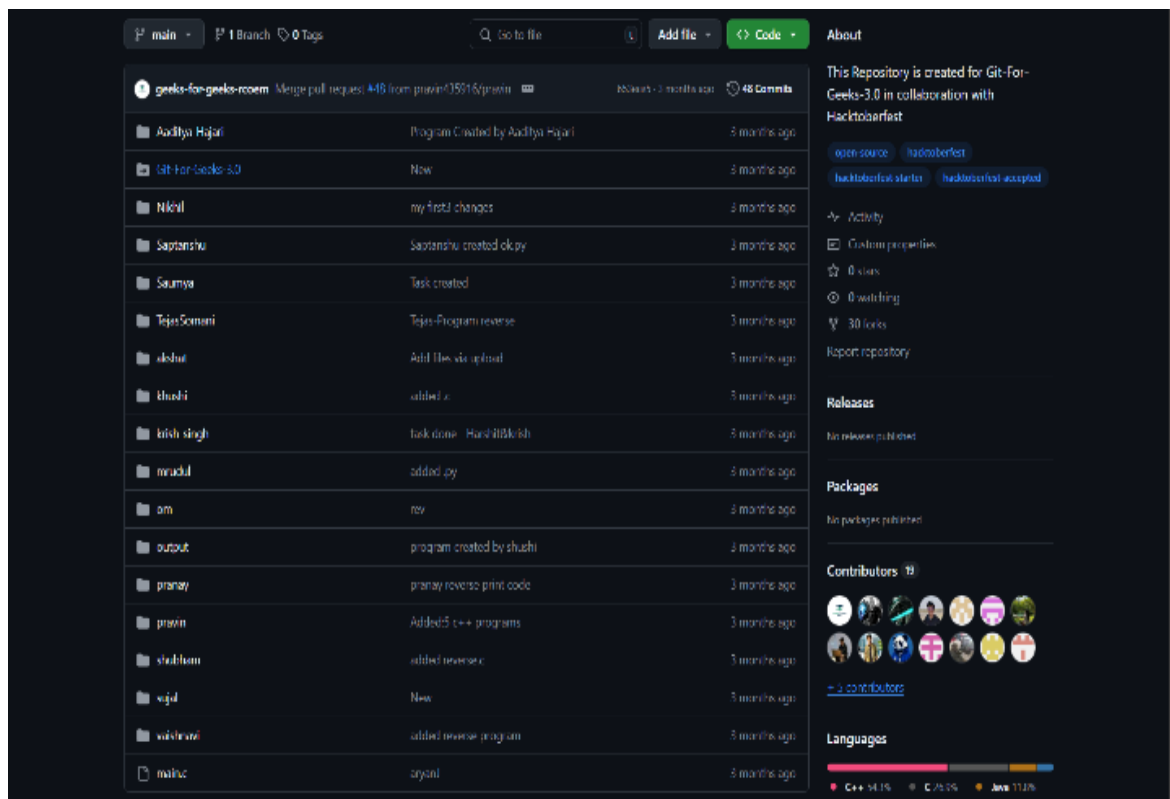


Participants solving technical quiz

Hacktoberfest 2024

Date of Event: 6th October 2024

Hacktoberfest 2024, organized by the GFG RBU Chapter, was a successful month-long online event promoting open-source contributions. The event introduced participants to Git, GitHub, and version control systems, covering topics like repository creation, forking, branching, and pull requests. Participants engaged in hands-on activities, contributing to open-source projects while enhancing their technical skills. The event fostered collaboration and community-building and inspired attendees to contribute meaningfully to open-source ecosystems.

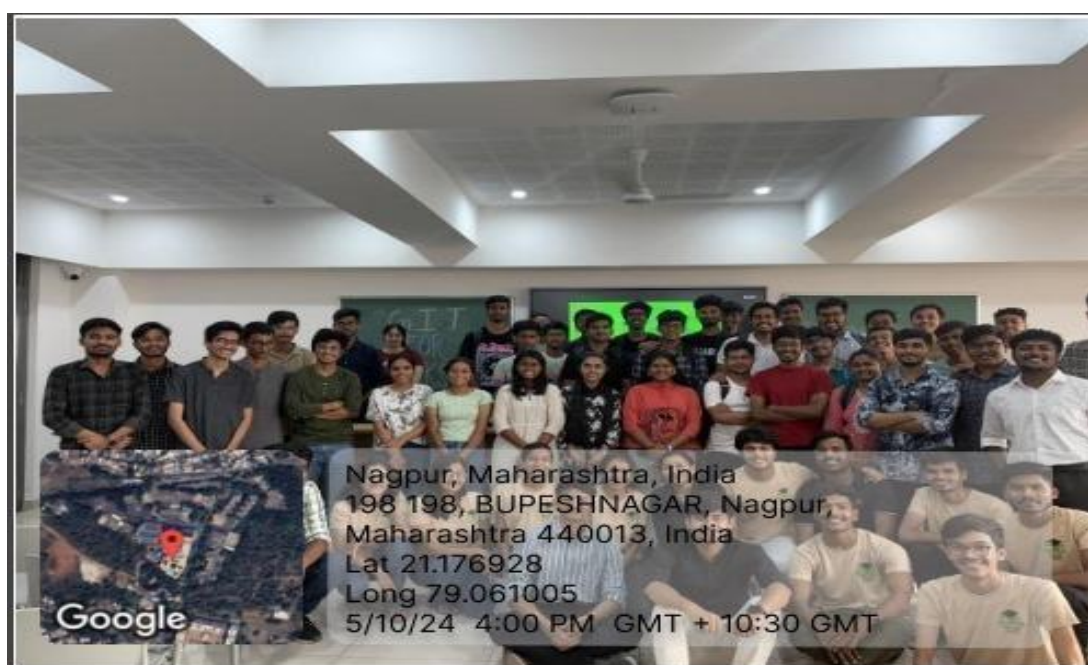


The main repository for Hacktoberfest

Git for Geeks 3.0

Date of Event: 5th October ,2024

The GFG RBU Chapter hosted Git for Geeks 3.0 on October 5, 2024. The hands-on session introduced first- and second-year students to GitHub's essential functionalities, including creating repositories and pull requests. It emphasized the importance of GitHub for coding projects and recruitment. Participants were challenged to submit pull requests, with a leaderboard and prizes for top contributors. The event helped students enhance their technical skills and prepare for Hacktoberfest and future opportunities in open-source.



Attendees and organizers of Git for Geeks 3.0



Participants performing tasks given by the Mentor

Club Orientation

Date : 24th September 2024

The GFG RBU Chapter hosted its Club Orientation on September 24, 2024, for 2nd-year students. The event featured icebreakers, an introduction to the club's mission, domain presentations, recruitment details, and a Q&A session. It concluded with a fun Bingo game, blending information and engagement to connect with students, showcase opportunities, and inspire participation in the chapter's vibrant community.



Ms Shreya addressing Students



Fun Ice-breaking Activity

Discuss & Dice

Date: 30th August 2024

The GFG RBU Chapter hosted "Discuss & Dice" on August 30, 2024, for 1st and 2nd-year students, blending communication, strategy, and technical skills. The event featured two levels: the first involved Group Discussions, starting with non-technical topics to showcase general knowledge and debating skills, followed by technical topics to assess analytical abilities. The second level introduced Snake and Ladder with a twist. Teams solved technical questions to progress or faced penalties for wrong answers. More than 40 Teams registered for this event.



Group Discussion among three teams



Qualified teams enjoyed the technical Snakes & Ladders